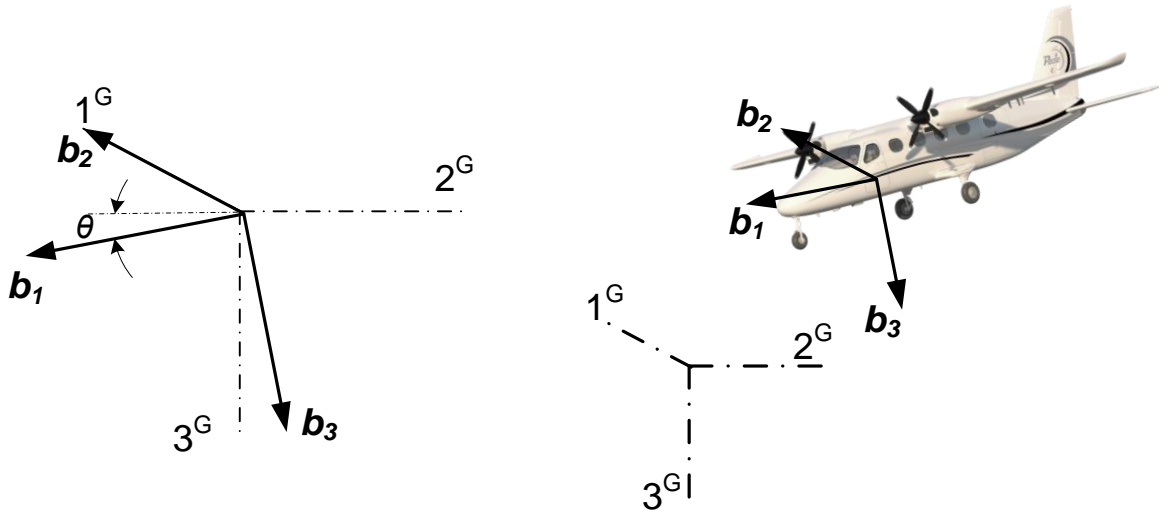


Assignments

Modeling Flight Dynamics with Tensors

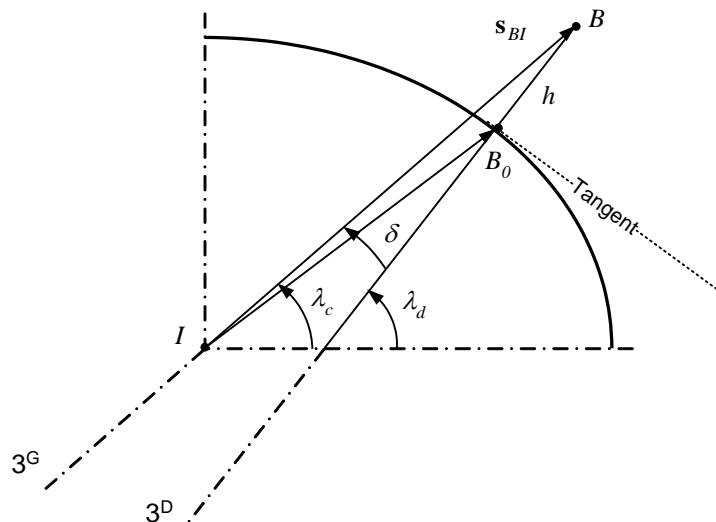
Lecture 3

Problem 1 Transformation Matrix



Let's use the example of Lecture 2 again of the aircraft approaching the runway. Now you are to determine the transformation matrix between the aircraft's body coordinates wrt the geographic coordinates $[T]^{BG}$ using the relationship of Slide 9 of the transformation matrix consisting of base row vectors. The aircraft's base vector \mathbf{b}_1 is tilted down by $\theta = 10 \text{ deg}$ wrt to the horizon. (The aircraft's body axes \mathbf{b} are the preferred coordinate axes, overlaying its base triad $\mathbf{b}_1, \mathbf{b}_2, \mathbf{b}_3$.)

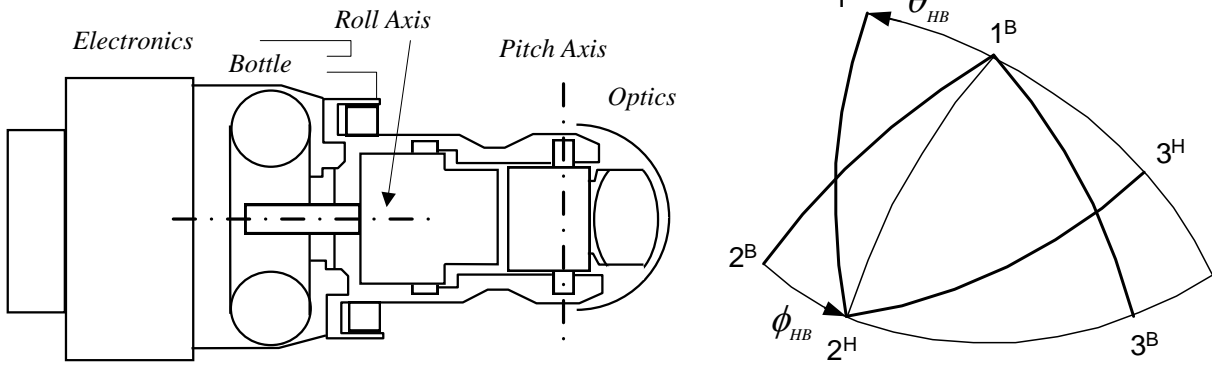
Problem 2 Geodetic Coordinates



With Slide 13 I introduced you to the *geocentric* coordinate system $]^G$, which is used when the Earth is modeled as a sphere. In this case the 3^G axis goes through the center of the earth. However, a more accurate Earth model is a spheroid. Here the vertical projection of point B onto the Earth's surface does not project through the center of the Earth. This axis is labeled 3^D with D standing for *geodetic*, and the *geocentric* latitude λ_c is renamed *geodetic* latitude λ_d .

You are to derive the transformation matrix $[T]^{DG}$ with the deflection angle $\delta = \lambda_d - \lambda_g$ using the *pattern-scheme of transformation matrices* explained in the lecture.

Problem 3 IR Seeker Gimbal Transformation



A typical IR sensor has two gimbal axes: *roll* and *pitch*. The roll axis allows the optics to be turned relative to the missile body, followed by the pitch axis. The outer roll gimbal angle is ϕ_{HB} and the inner pitch gimbal angle θ_{HB} .

Determine the transformation matrix $[T]^{HB}$ based on the orange peel diagram on the right side.